

Formal Model Transformations in Model Driven Architecture

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Roadmap

- » Introduction
- » What is a Model?
- » MDA Primer
- » Model Transformations
- » Example : Developing data-intensive Web Applications
- » Conclusions

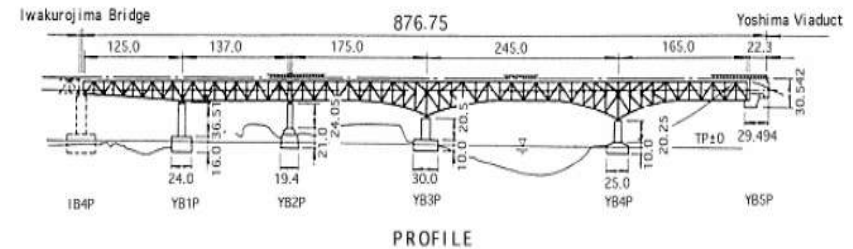
Introduction

- » Model transformations are increasingly gaining attention in different areas of software design and integration
- » Model transformation presents intrinsic difficulties
- » It requires specialized support in several aspects in order to realize the full potential, for both the enduser and transformation developer [Tratt 04]
- » Different proposals have been issued, especially in combination with the QVT RFP [OMG 02]
- » Abstract State Machines as a candidate for specifying (and executing) model transformations

What is a Model?

In his work in the seventies H. Stachowiak characterized a model as follows

1. A model has a **purpose**
2. A model describes some **entity** that exists or is intended to exist in the future



Allgemeine Modelltheorie
Herbert Stachowiak
Springer (1973)

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1. A model has a **purpose**
2. A model describes some **entity** that exists or is intended to exist in the future
3. A model is an **abstraction**, that is, it does not describe details of the entity that are not of interest to the audience of the model

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Models | Pros&Cons

» Pros

- > Models help us understand a complex problem and its potential solutions through abstraction
- > Characteristics
 - > abstract, understandable, accurate, predictive, inexpensive
- > A number of pragmatic qualities
 - > improved communication of ideas
 - > completeness checks
 - > viability in terms of indicators such as cost and estimation
 - > test case generation

» Cons

- > Models when used only as documentation, have a limited value since they easily diverge from reality

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MDA | Premise

- » Too many platforms and technologies
 - > Distributed Objects, Components, Web services, etc
 - > Which technology is the best ?
- » Too fast evolution
 - > Technologies evolve and get obsolete very soon
 - > Which technology will be out tomorrow?
- » How to protect my investment in business logic?
 - > The business logic has to be as independent as possible from supporting technologies

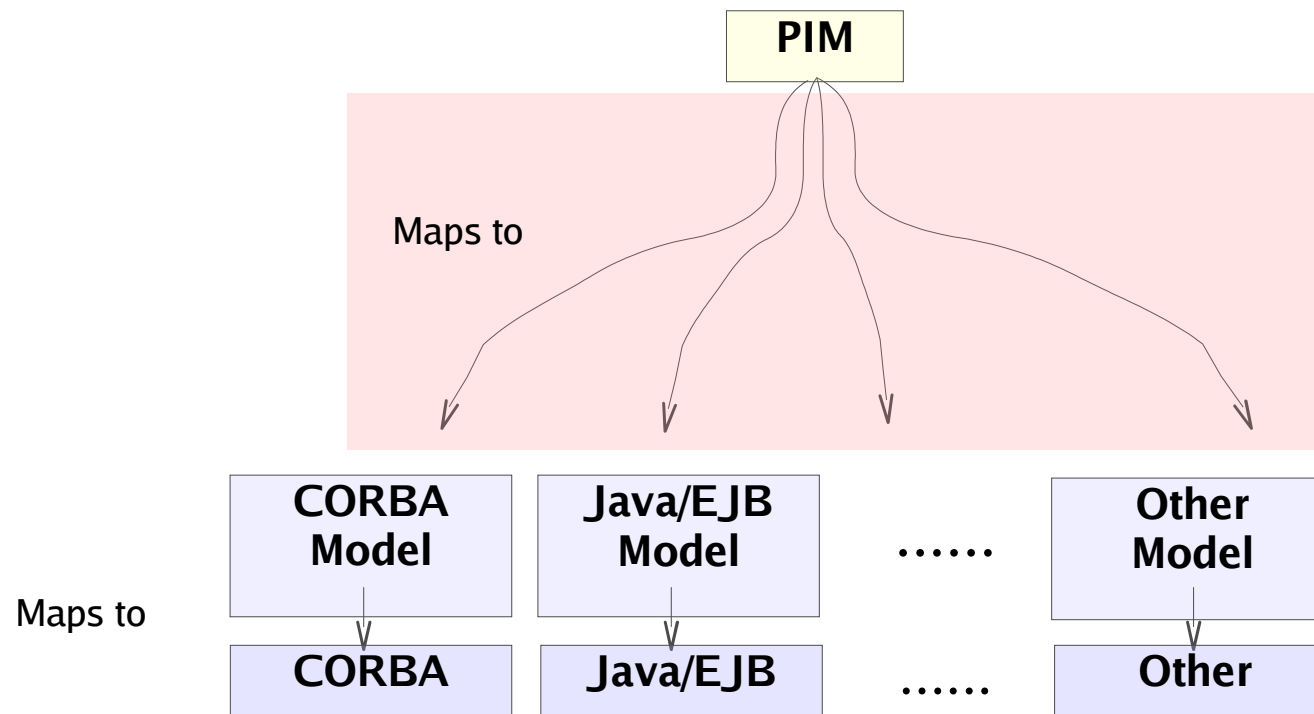
MDA | Introduction

- » Defined by OMG (2000) and based on modeling and automated mappings of models to implementations
- » The artifacts are formal models, ie. models that can be understood by computers
- » It separates the specification of system functionality from the specification of the implementation on a given technology platform
- » Slogan : “Design one, built it on any platform”
 - > eg. Deutsche Bank intends to retain the design for about 20 years regardless of the different technological changes

MDA | Models

- » PIM (Platform Independent Model) is an abstract model independent from any technology
- » PSM (Platform Specific Model) specifies how the functionality specified in a PIM is realized on a given platform.
 - > A PIM is transformed into one or more PSMs
- » PIMs and PSMs are expressed in UML profiles or metamodels
- » The ultimate goal is to generate the system implementation (among other views) by means of model transformations

Model Transformations



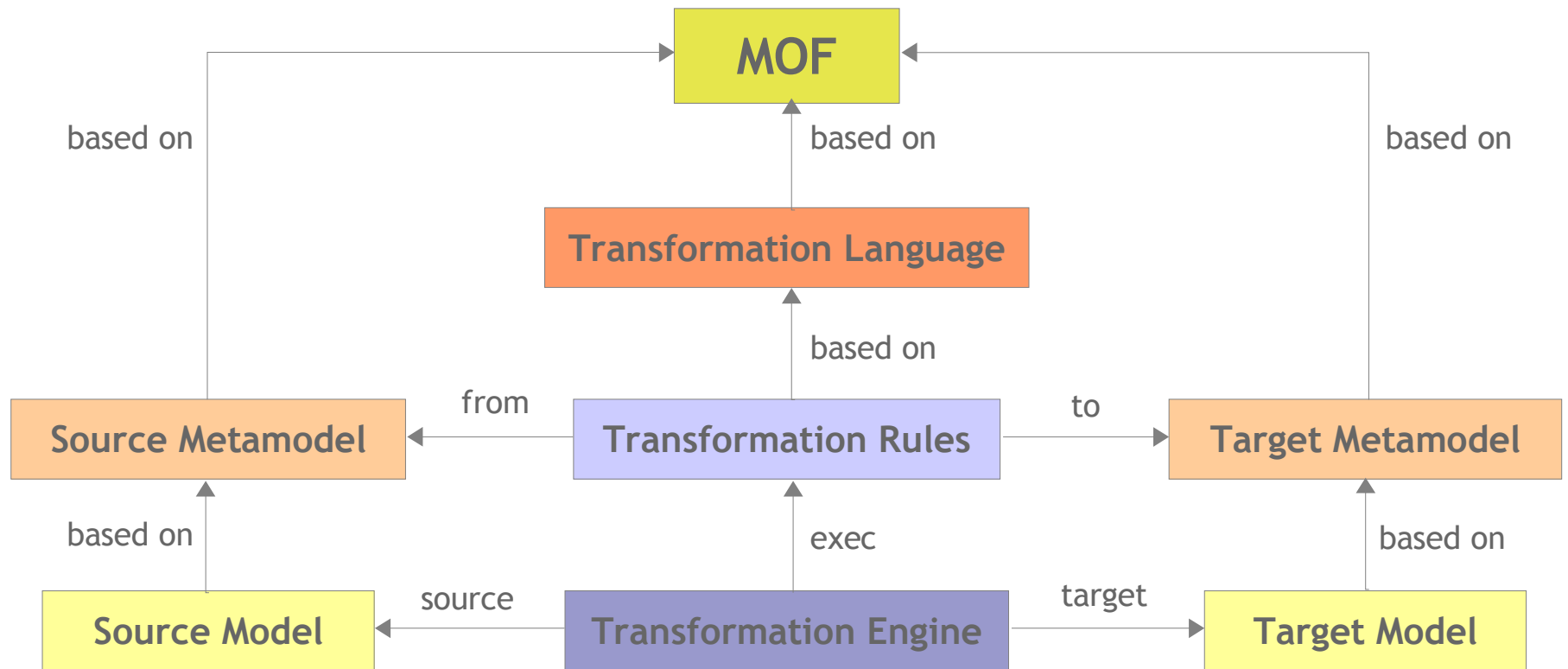
MDA | MOF & UML

- » OMG standards which provide a well-established foundation for defining PIMs and PSMs
 - > UML: Unified Modeling Language
 - > MOF: Meta Object Facility

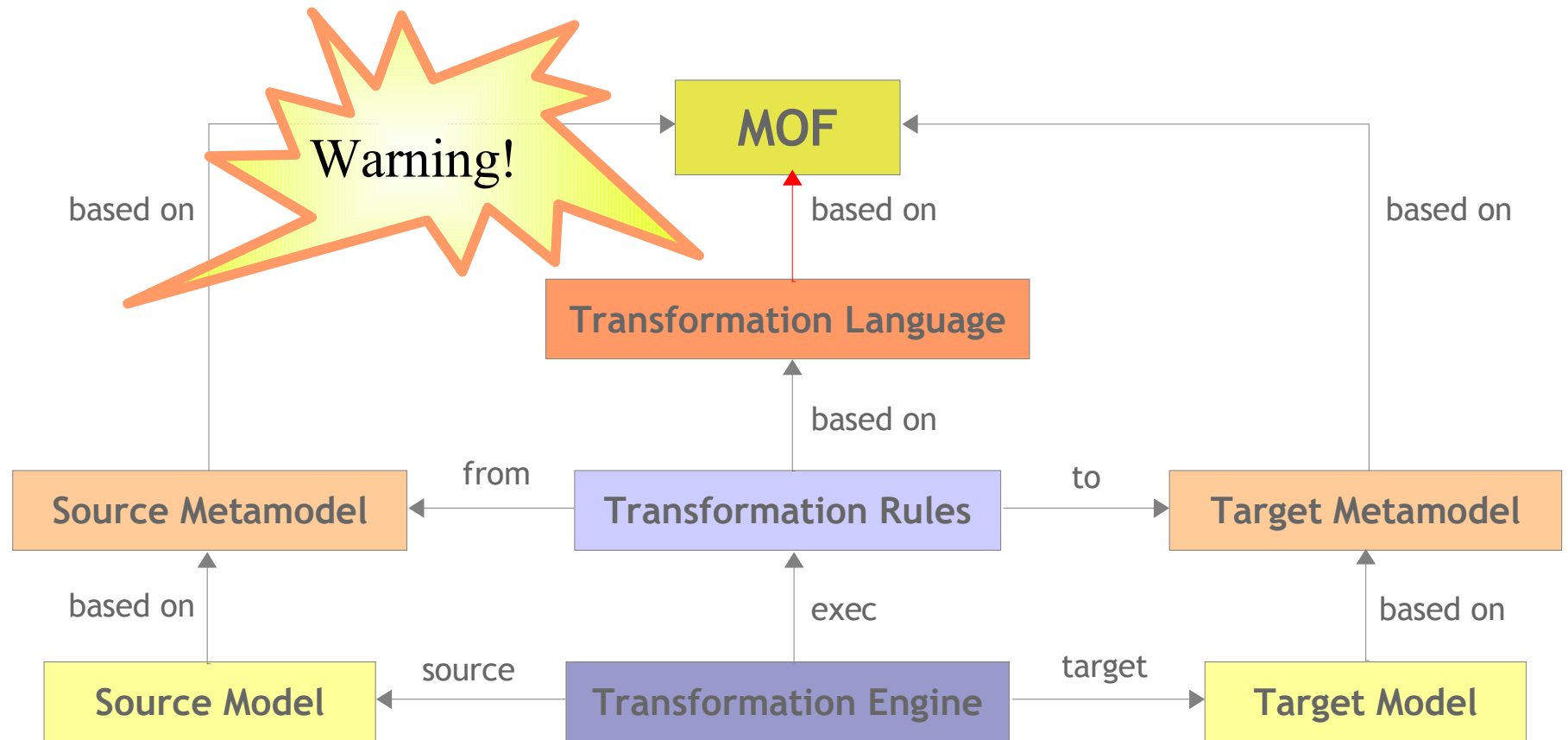
Meta level	MOF terms	Examples
M3	Meta-metamodel	MOF models
M2	Meta-metadata, metamodel	UML Metamodel, UML profiles
M1	Metada, model	UML Models (eg. Class diagrams)
M0	Data	Modeled systems

OMG metamodel architecture

Model Transformations



Model Transformations



Model Transformations | mappings

- » **PIM to PIM:** used when models are enhanced, *refined* or filtered during the development lifecycle without needing any platform dependent information
- » **PIM to PSM:** used when a sufficiently refined PIM is projected to the execution infrastructure
- » **PSM to PSM:** used for component realization and deployment, generally related to platform dependent model refinement
- » **PSM to PIM:** used for mining PIMs from concrete PSMs. Typically called re-engineering and cannot be fully automated, requires renovation tools

Model Transformations | languages

- » Declarative vs imperative matching algorithm
- » Unidirectional vs bidirectional
 - > Unidirectional transformations are usually imperative
 - > Bidirectional transformations are usually declarative, potentially subject to unbounded time execution, problems from a practical standpoint
- » Stateless vs persistent
 - > Stateless transformations generate each time a new instance
 - > Persistent transformations perform the minimum alteration to the target model to propagate the changes leaving the rest intact
- » Practical approaches tend to be unidirectional and persistent

Abstract State Machines (1)

- » Invented by Y.Gurevich and (promoted by) E.Börger
- » ASMs tend to bridge the gap between specification and computation by providing more versatile Turing-complete machines
- » ASMs is a variant of first-order logic with equality, where the fundamental concept is that functions are defined over a set U and can be changed point-wise
- » Ability to simulate algorithms on their natural levels of abstraction without implementing them
- » Extended literature on high-level system design and analysis (see [Börger03])

Abstract State Machines (2)

» Systems of finitely many *transition rules* of form

if *Condition* then *Updates*

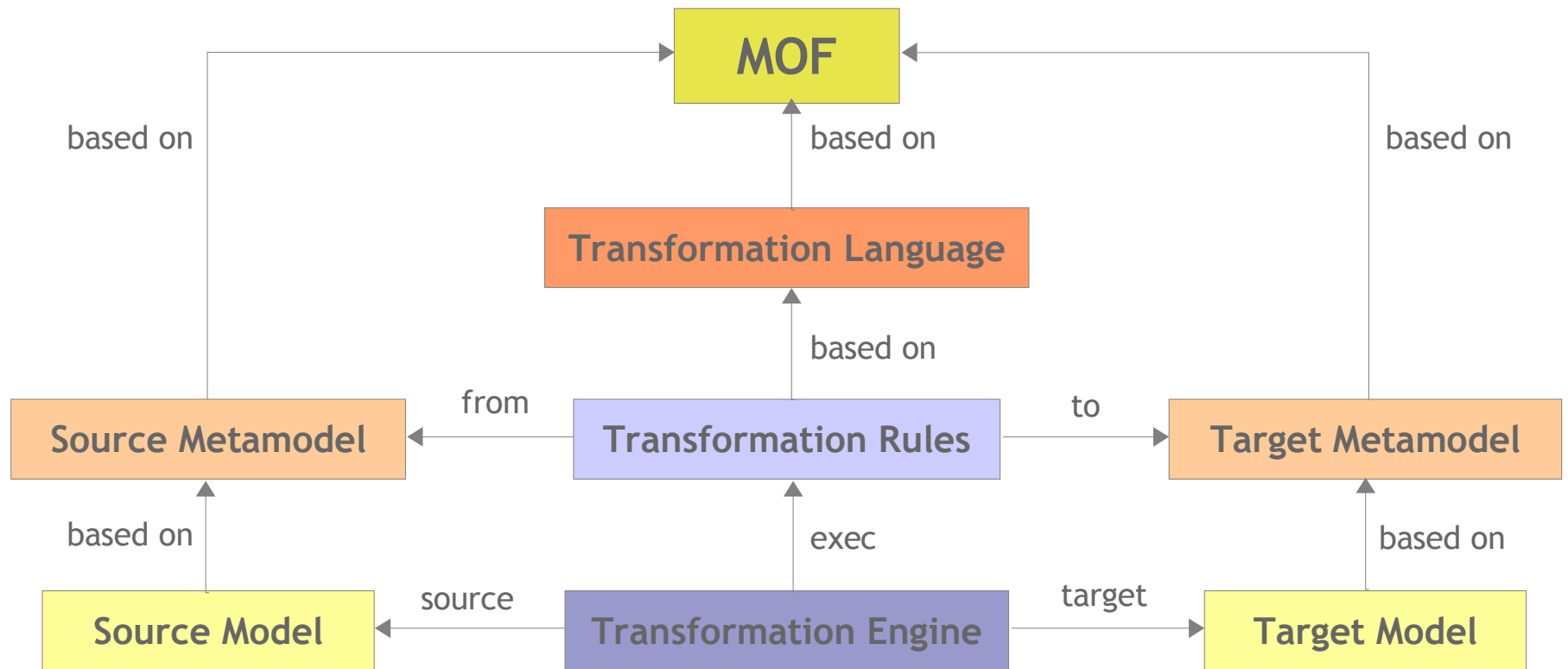
which transform abstract states.

> *Condition*: arbitrary first-order formula without free variables

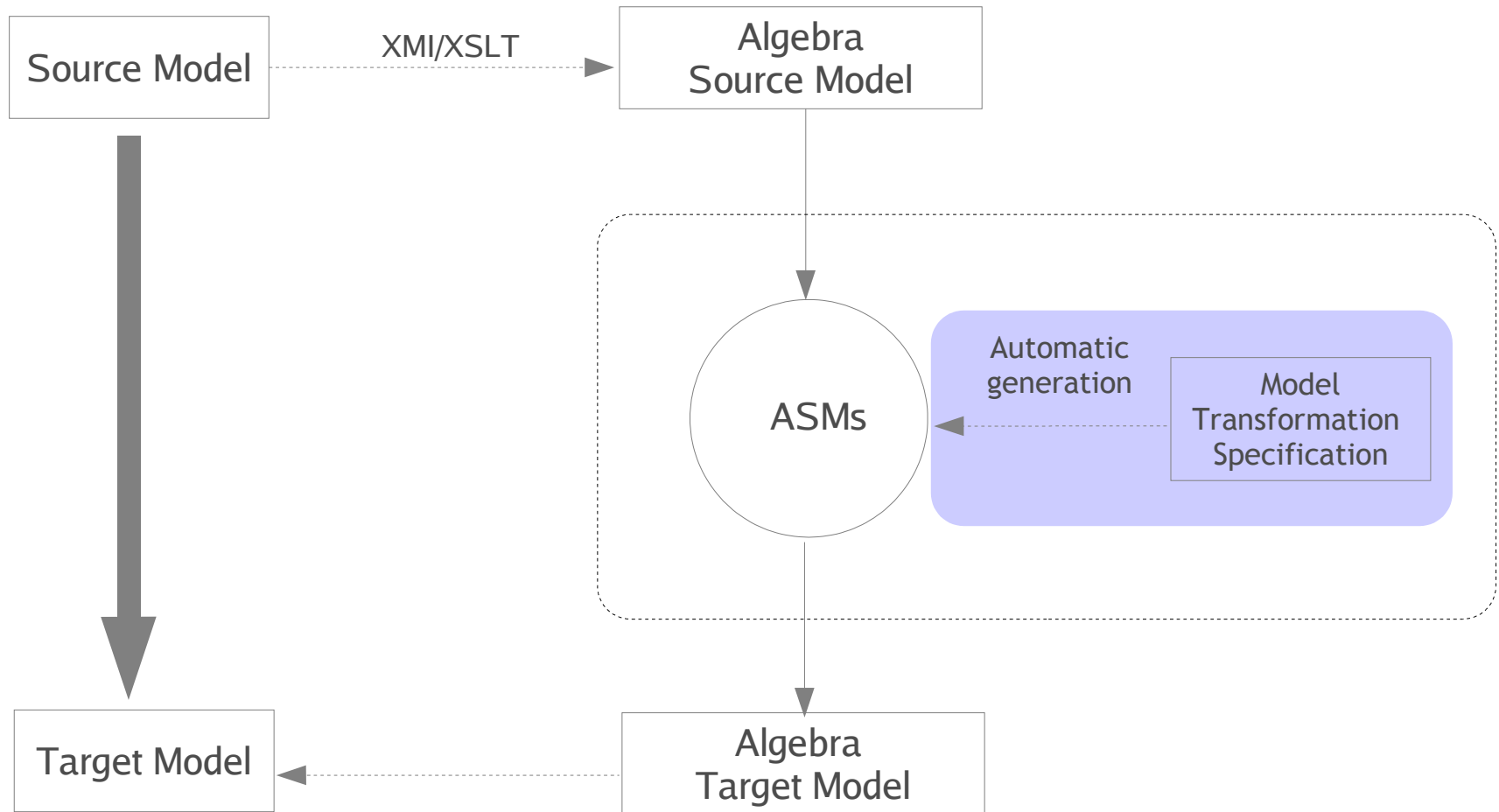
> *Updates*: finite set of function updates of form $f(t_1, \dots, t_n) := t$
simultaneously executed when *Condition* is true

» A mathematically rigorous form to capture fundamental operational intuitions of computing

Model Transformations



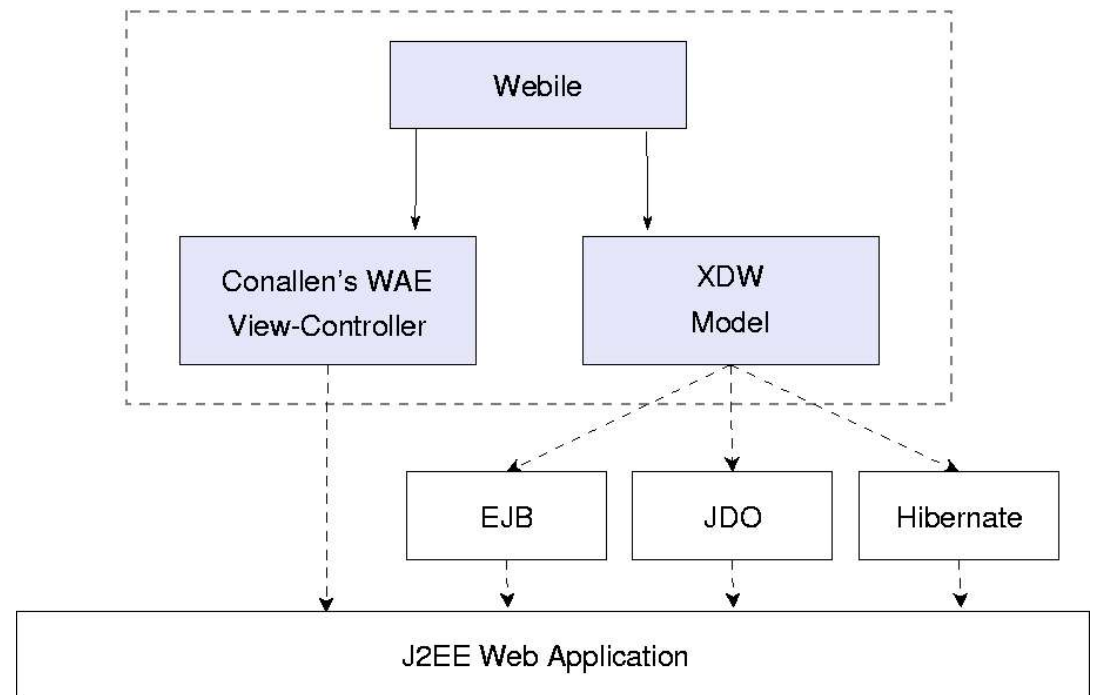
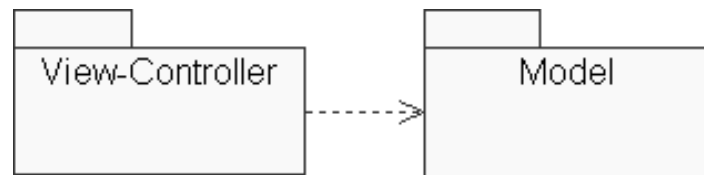
ASM and Model Transformations



Model Transformation | an example

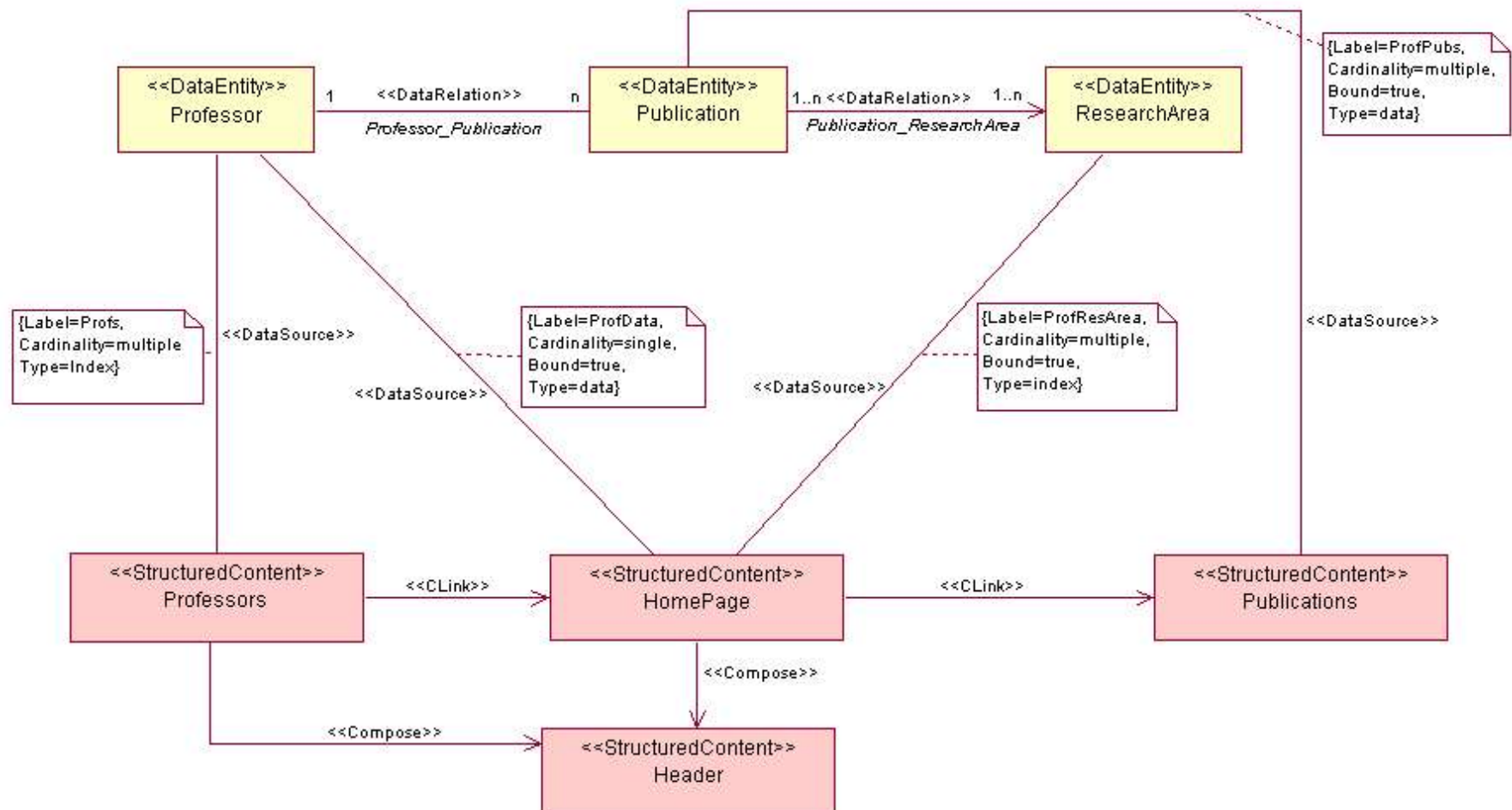
- » Overall architecture
- » Source model
 - > Conceptual description of a data-intensive Web application
 - > The algebraic encoding
- » Target model(s)
 - > Model-View-Controller compliant platform-specific model
 - > Model
 - > View-Controller
- » A simple ASM transformation rule
 - > A structured content (Web page in the source model) is mapped in the MVC design pattern (controller + view)

Overall Architecture

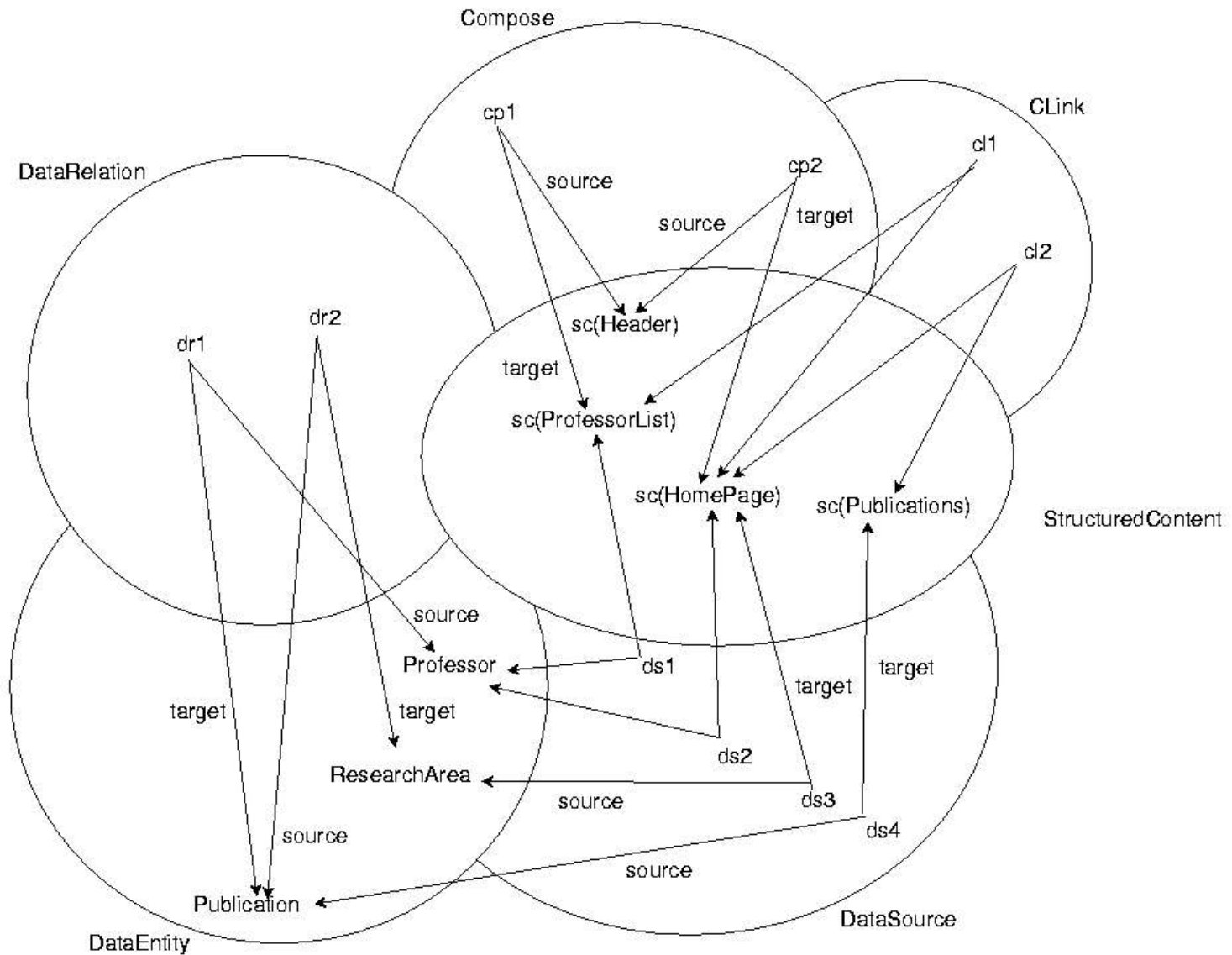


Source Model | conceptual description

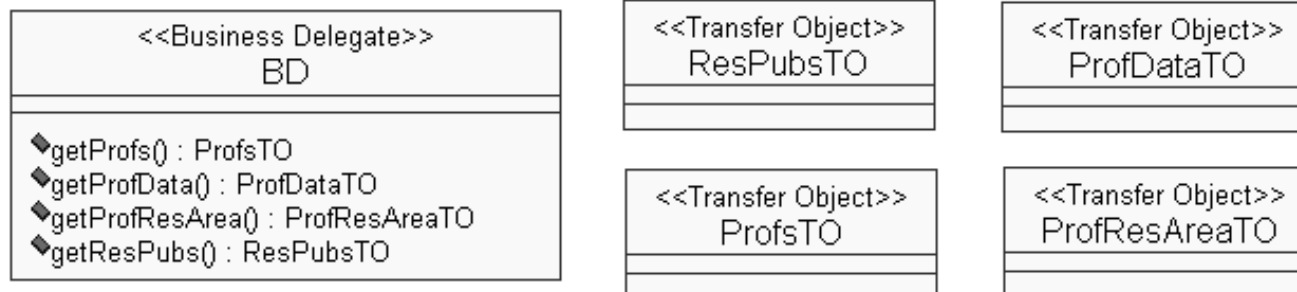
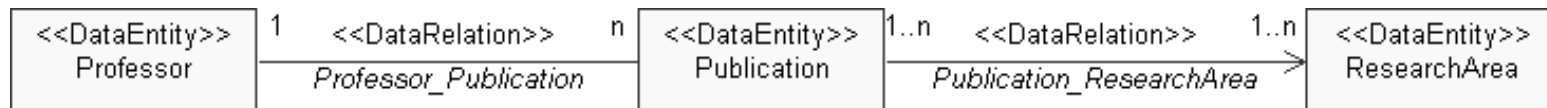
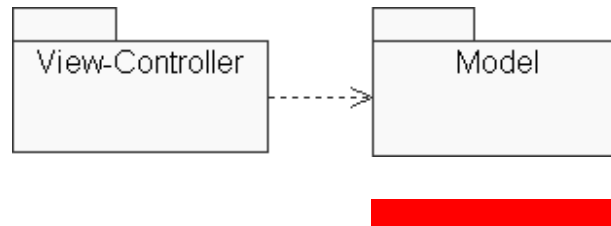
» Webile [IJWET 04] is a UML profile to model data-intensive Web apps



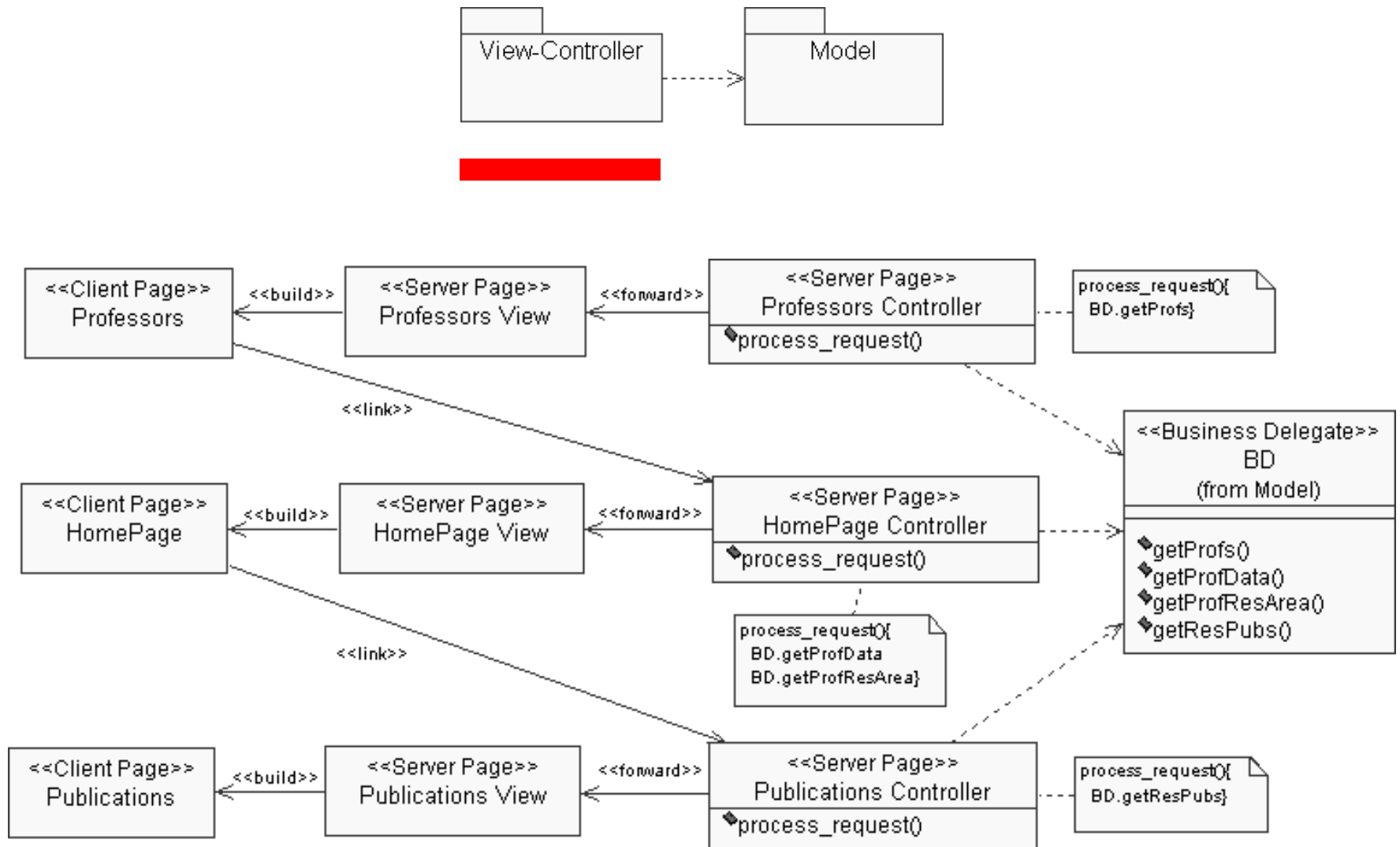
Source Model | algebraic encoding



Target Model > Model (in the sense of MVC)



Target Model | View-Controller



An ASM rule (1)

```

asm StructuredContent is
  do forall x in StructuredContent
    extend ServerPage with s1,s2 and ClientPage with c and Build with b and
      Forward with r and Use with u
      source(b) := s1
      target(b) := c
      source(r) := s2
      target(r) := s1
      source(u) := s2
      target(u) := bd
      controller(x) := s2
      serverView(x) := s1
      clientView(x) := c

      generatedFrom({s1,s2,c,b,r}) = {x}

    endextend
  enddo
endasm

```

An ASM rule (2)

asm StructuredContent is
do forall x in StructuredContent

extend ServerPage with s1,s2 and ClientPage with c and Build with b and
Forward with r and Use with u

source(b) := s1
target(b) := c
source(r) := s2
target(r) := s1
source(u) := s2
target(u) := bd
controller(x) := s2
serverView(x) := s1
clientView(x) := c

generatedFrom({s1,s2,c,b,r}) = {x}

endextend
enddo
endasm

An ASM rule (3)

asm StructuredContent is
do forall x in StructuredContent

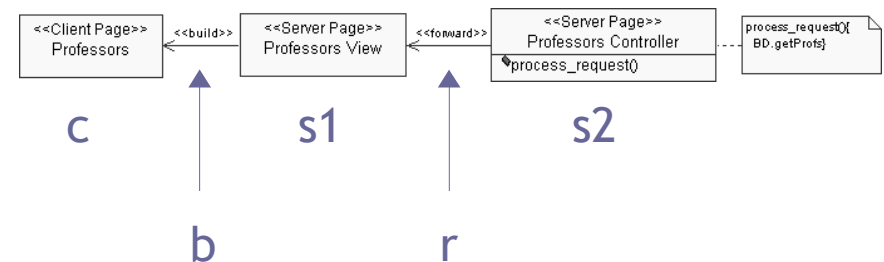
extend ServerPage with s1,s2 and ClientPage with c and Build with b and
Forward with r and Use with u

source(b) := s1
target(b) := c
source(r) := s2
target(r) := s1
source(u) := s2
target(u) := bd
controller(x) := s2
serverView(x) := s1
clientView(x) := c

generatedFrom({s1,s2,c,b,r}) = {x}

endextend
enddo
endasm

For each StructuredContent in the source algebra, creates in the target algebra representatives for the following



An ASM rule (4)

```
asm StructuredContent is
  do forall x in StructuredContent
    extend ServerPage with s1,s2 and
      Forward with r and Use with u
      source(b) := s1
      target(b) := c
      source(r) := s2
      target(r) := s1
      source(u) := s2
      target(u) := bd
      controller(x) := s2
      serverView(x) := s1
      clientView(x) := c
  endextend
enddo
endasm
```

Persistent transformation

Explicit tracking information for change propagation, usually implicit.

$generatedFrom(\{s1,s2,c,b,r\}) = \{x\}$

```
endextend
enddo
endasm
```

Conclusions

- » Protecting investment by separating the business model from the supporting technologies
- » Model transformations play a key rôle in the OMG's Model Driven Architecture initiative
- » Persistent model transformations allow advanced usage scenarios that are currently largely unfeasible [Tratt 04]
- » The presented approach to model transformation provides with a flexible, efficient, and practical platform for creating model transformations

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- » Persistent model transformations allow advanced usage scenarios that are currently largely unfeasible [Tratt 04]
- » The presented approach to model transformation provides with a flexible, efficient, and practical platform for creating model transformations
- » Tool support with

Asmatic